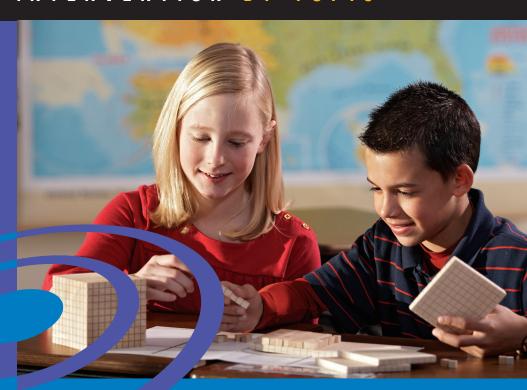


SAMPLER

MATH BY TOPIC

TARGETED INTERVENTION BY TOPIC

Son learning with manipulatives



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Math Teachers Press, Inc.

Math by Topic: Comprehensive or Targeted Intervention

Moving with Math® Math by Topic is a continuous progress curriculum designed to provide intervention for Tier 2 and Tier 3 math students. The curriculum covers all the essential objectives for grades 1–HS organized into four levels. Teachers may choose to cover all topics within a level or focus on specific topics for targeted intervention. Assessment tools aligned to state and national standards provide

data to differentiate instruction for all students. Students use manipulatives in every lesson to develop conceptual understanding and improve achievement. Flexible uses for Tier 2 and Tier 3 include:

- after school
- in-class extended lessons
- tutoring/pull out



Level A Topics (Grades 1-2)*

AI: Numeration All: Addition and Subtraction

AllI: Fractions, Geometry, and Measurement

Using Models to Learn Addition and Subtraction Facts (optional)

*Level A Secondary available for older students

Level B Topics (Grades 3-4)

BI: Numeration, Addition, and Subtraction

BII: Multiplication and

Division

BIII: Fractions, Geometry, and Measurement

Using Models to Learn Multiplication and Division Facts (optional)

Level C Topics (Grades 5–6)

CI: Numeration and **Problem Solving**

CII: Fractions, Decimals,

and Percent

CIII: Geometry and Measurement

Level D Topics (Grades 7–HS)

DI: Numeration and Whole Numbers **DII:** Fractions and

Decimals

DIII: Problem Solving

with Percent

DIV: Geometry and Measurement

DV: Pre-Algebra

Moving with Math® Math by Topic is available in class sets for a single topic, two topics, or in combinations by grade level. Sets include:

Teacher Resource Manual

Teacher Guide

- Contents
- Pacing calendars for each book
- Journal Prompts
- Program overview
- Correlations to objectives & diagnostic-prescriptive system
- Lesson format overview
- ▶ Lightly scripted, manipulative-based lesson plans
- ▶ Instructions for transitioning to student book pages
- Answer key for each student
- ► Follow-up activities: games, journal prompts, and suggested Skill Builders for reteaching

Skill Builders and Masters (blackline reproducibles)

- Masters for lesson activities
- ▶ Skill Builders pages matched to standards for reteaching and extra practice
- ▶ Answer keys to Skill Builders pages

Assessment (Math Capsules)

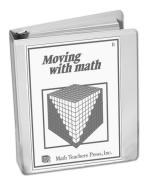
- Using Assessment
- Correlations to objectives
- ▶ Student Progress Report
- Class Record Sheet
- Student Record Folder
- ▶ Cumulative Pre- and Post-Tests for each grade (reproducible)
- ▶ Daily Reviews and Daily Review Record Sheets
- Answer keys

Student Activity Book

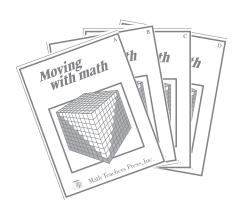
- ▶ 80—104 total student activity pages in each topic book
- Pictorial representations of manipulative activities connected to practice
- Pre- and Post topic test in each student book

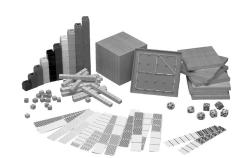
Additional Components *Sold separately*

- ▶ Test Assessment Packs: 20 Pre- and Post-Tests plus Class Record Sheet
- Classroom manipulative kits and overhead manipulative kits—essential components of the curriculum
- Parent Handbooks



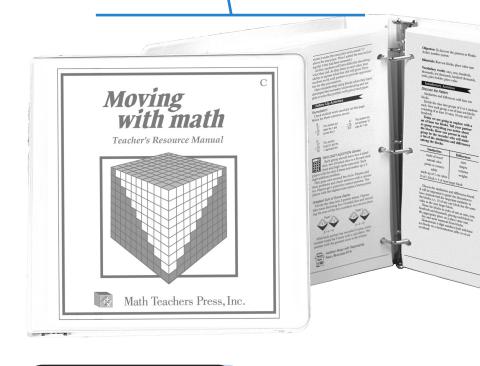






Manipulative Kit Gr 3-4

Math by Topic: Everything the Teacher Needs Inside One Manual





- Lesson pacing calendar
- Overview
- Correlations to objectives
- Structured, scaffolded lesson plans
- Answer keys
- ▶ Teacher Notes: suggestions for teaching special populations and for math vocabulary
- Games to play with manipulatives

Skill Builders

- Reproducible reteaching pages to match all objectives
- ▶ Reproducible masters
- Answer keys
- **▶ Teacher Notes:** helpful notes for each reproducible page
- Games to play with manipulatives
- ▶ Family math activities (Skill Builders) to send home

Assessment/ Math Capsules

- Instructions for assessment
- Reproducible cumulative Pre- and Post-Tests by grade level for screening
- Student Progress Report
- Class Record Sheet
- Daily reviews
- Daily Review Record Sheet

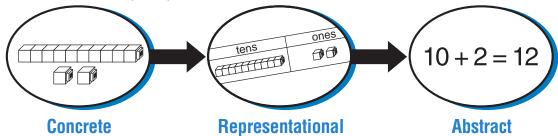
How Math by Topic Works: Explicit, Conceptually Based Instruction

Every **Math by Topic** lesson starts with a hands-on activity that provides a solid, concrete basis for understanding the math concept presented in the lesson. These activities are supported by scripted lessons that direct the exploration of each math concept and ensure that students move smoothly from concrete, hands-on activities, to a representational stage, and from there to more abstract levels using numbers and words in problem solving. This method also uses the three learning styles: kinesthetic, visual, and auditory.

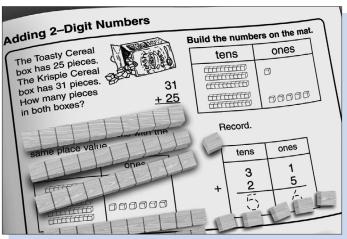
"We remember 10% of what we bear, 30% of what we see, and 90% of what we do."

Jean Piaget

Three Stages of Learning (CRA)







Reaching Three Learning Styles



Kinesthetic



Visual

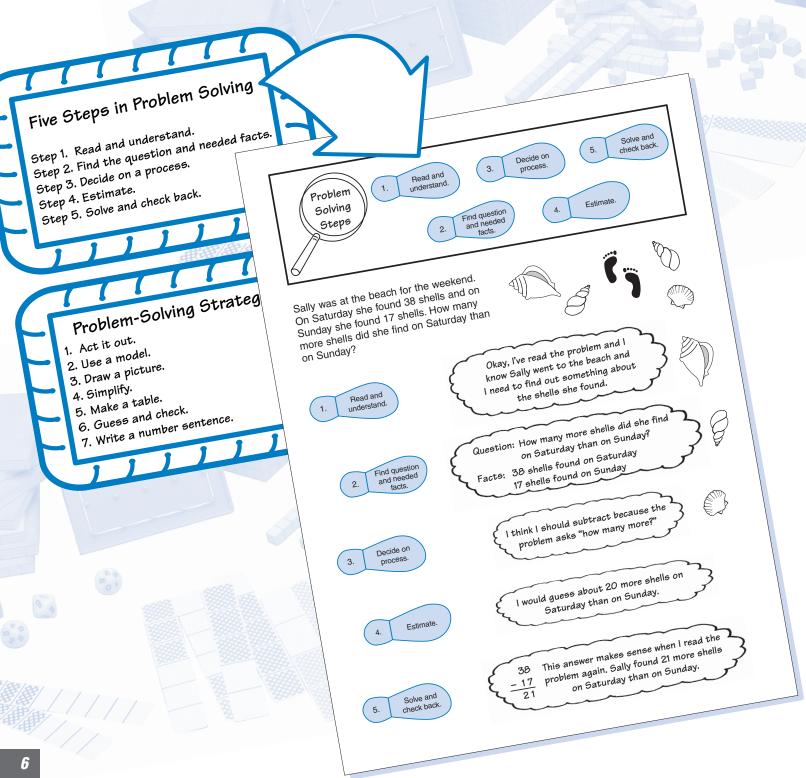


Auditory

How Math by Topic Works: Focus on Problem Solving

Moving with Math® Math by Topic features explicit instruction in solving word problems by finding their common underlying structures. A firm grasp of these structures, and of the key steps and strategies for solving such problems, will help students who have trouble tackling word problems.

Lessons begin with problems from the teacher guide, the student page, or those written by the teacher or student. As students use manipulatives they discover the conceptual underpinnings of math. Research proves that students who use manipulatives have higher scores on achievement tests and are better problem solvers.



How Math by Topic Works: Focus on English Language Acquisition

Moving with Math® Math by Topic includes a number of features designed to accelerate learning, enhance comprehension, and improve math fluency. These features are embedded within the base curriculum and are typically highlighted by use of an icon placed in the lesson plan for that day.

Oral and written communication between students and between teacher and students are integrated in all activities. These include math glossaries, vocabulary cards, real-world examples, and small group activities to encourage discussion, explanation, and writing word problems.



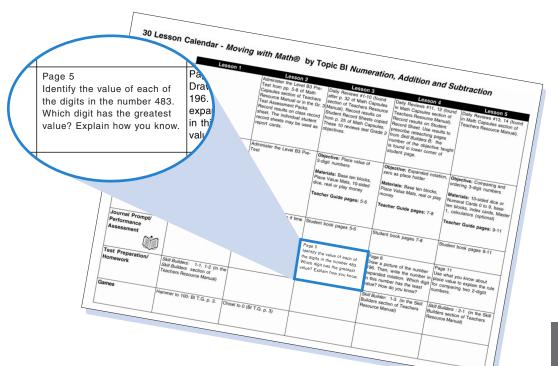


Games

As students play games, they are emphasizing language acquisition and communication.

Journal Prompts

Journal prompts ask students to demonstrate math understanding using words, pictures, diagrams, and graphs.



RTI multiple-tier intervention

How Math by Topic Works: Response to Intervention

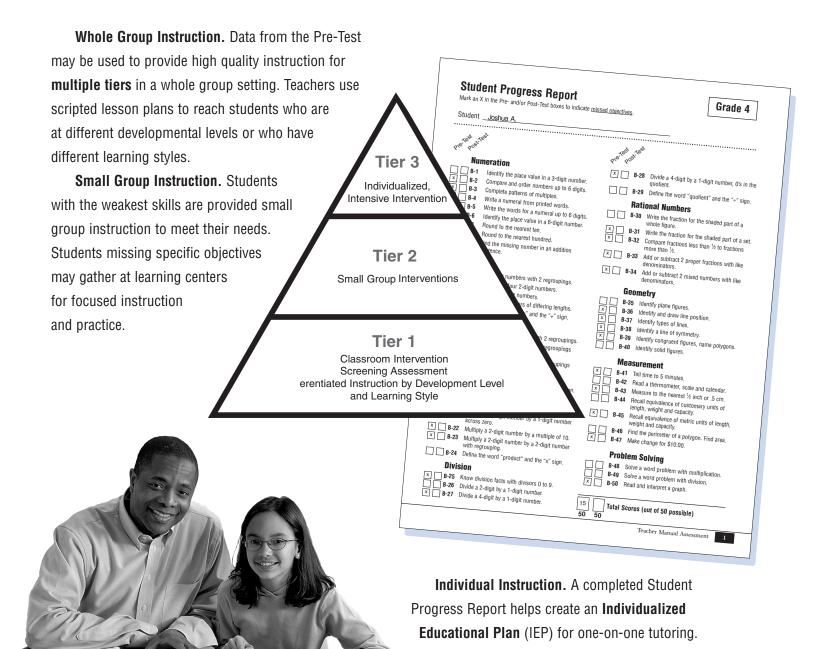
Moving with Math® Math by Topic includes a number of features designed to accelerate learning, enhance comprehension, and improve math fluency. These

features are embedded within the base curriculum and are typically highlighted by use of an icon placed in the lesson plan for that day.

The Student Progress Report highlights objectives that need more attention. Aides and volunteers

who direct the IEPs will appreciate the helpful guidance provided by lightly scripted, 1-2-3 step

lesson plans.



Я

How Math by Topic Works: State standards link all components of the curriculum, including test questions and instruction ... with proven results!

Moving with Math® Math by Topic is an assessmentdriven program. Data from Pre-Test screening is linked to state and national and provides the information needed to guide lesson planning, manage small-group learning, and identify students who might require more intense intervention.



"In my 23 years doing market research I have never seen such outstanding numbers like those which Math Teachers Press received on the recent Best Customer Study. I have never had a client earn a **perfect grade** on a subject in which every single Best Customer gives a client an 'A' grade.

... but you did on objectives, tests, and curriculum are linked."



How Math by Topic Works: The objective number matches the test question number

ne test question number	Grade 4
Student Progress Report Mark an X in the Pre- and/or Post-Test boxes to indicate missed objectives	<u>s</u> .
Student	R-28 Divide a 4-digit by a 1-digit number, 0's in the
Q ¹⁰ Q ⁰	quotient.
Numeration B-1 Identify the place value in a 3-digit number. B-2 Compare and order numbers up to 6 digits. Complete patterns of multiples. B-3 Write a numeral from printed words. Write the words for a numeral up to 6 digits. Identify the place value in a 6-digit number. B-6 Identify the place value in a 6-digit number. Round to the nearest ten. B-8 Round to the nearest hundred. Find the missing number in an addition sentence.	Rational Numbers B-30 Write the fraction for the shaded part of a whole figure. B-31 Write the fraction for the shaded part of a set. Compare fractions less than ½ to fractions more than ½. Add or subtract 2 proper fractions with like denominators. B-34 Add or subtract 2 mixed numbers with like denominators.
Addition B-10 Add 3-digit numbers with 2 regroupings. Add three or four 2-digit numbers. B-12 Add 4- or 5-digit numbers. Add up to 5 numbers of differing lengths. B-13 Define the word "sum" and the "+" sign.	Geometry B-35 Identify plane figures. B-36 Identify and draw line position. Identify types of lines. Identify a line of symmetry. B-39 Identify congruent figures, name polygons. Identify solid figures.
Subtraction B-15 Subtract 3-digit numbers with 2 regroupings. B-16 Subtract 3-digit numbers with regroupings across 0. B-17 Subtract 5-digit numbers with regroupings across 0. B-18 Subtract numbers of varying lengths. B-19 Define the word "difference" and the "-" sign.	Measurement B-41 Tell time to 5 minutes. B-42 Read a thermometer, scale and calendar. B-43 Measure to the nearest ½ inch or .5 cm. B-44 Recall equivalence of customary units of length, weight and capacity. B-45 Recall equivalence of metric units of length,
Multiplication B-20 Know multiplication facts up to 9's. Multiply a 3-digit number by a 1-digit number across zero.	weight and capacity. B-46 Find the perimeter of a polygon. Find area. B-47 Make change for \$10.00.
B-23 Multiply a 2-digit number by a 2 with regrouping. Define the word "product" and the "x" sign.	B-48 Solve a word problem with multiplication. B-49 Solve a word problem with division. B-50 Read and interpret a graph.
B-25 Know division facts with divisors 0 to 9. B-26 Divide a 2-digit by a 1-digit number. B-27 Divide a 4-digit by a 1-digit number.	Total Scores (out of 50 possible) 50 50

How Math by Topic Works: Standards-Based Assessment

Moving with Math® Math by Topic is an assessment-driven program. Data from Pre-Test screening is linked to key learning objectives and provides the information needed to guide lesson planning, manage small-group learning, and identify students who might require more intense intervention.

learning

Name	Ross S.	ed to Standards = focused, different
place.		e 4 Pre-Test 4. three thousand six hundred forty-eight
A 1572 B 1725	C 1275 D 1527	Write the numeral for the words the box. 5. Write 16,147 in words:
2. Which of the greatesA 4251B 5421	C 4521 D 5412	
" Tuic to outn	achine follows out numbers in a number comes	6. The population of New Town is 157,462. What digit is in the ten thousands place?

interpret results

Using Assessment to Differentiate Instruction

The **Student Progress Report** provides a record of both Pre-Test screening results and Post-Test screening results. Pre-Test screening results identify the strengths and weaknesses of individual students. They may be used as a basis for directing differentiated instruction of for an **Individual Education Plan (IEP)** or as a basis for

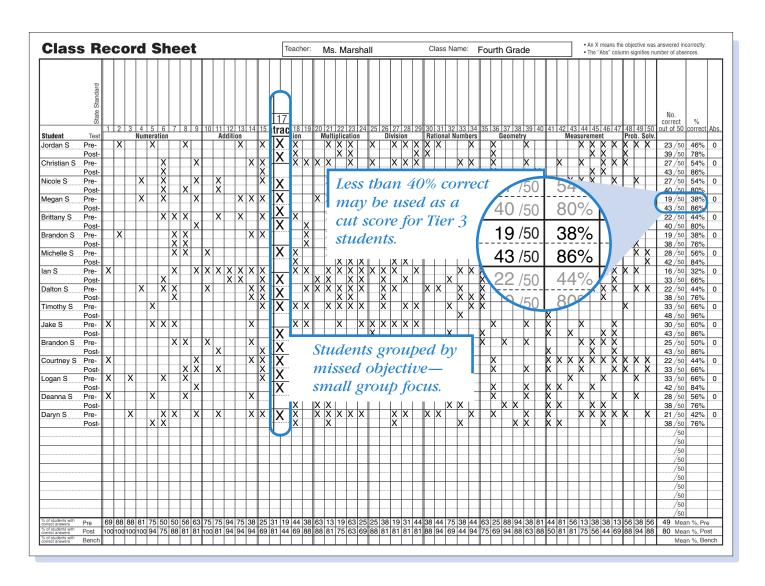
communicating with family and home. Post-Test screening results measure student progress and identify the need for additional intervention. The Student Progress Report is especially helpful in addressing the needs of Tier 3 students.

Student Progress Rep Mark an X in the Pre- and/or Post-Test boxe	
Student <u>Joshua A.</u>	
que que que de la companya de la com	B-28 Divide a 4-digit by a 1-digit number, 0's in the quotient.
B-1 Identify the place value in a Compare and order number Complete patterns of multivariant Write a numeral from print Write the words for a number Identify the place value in Round to the nearest ten Round to the nearest ten Round to the nearest hurself the place value in Round to the nearest ten Round to the nearest ten Round to the nearest hurself the place value in Round to the nearest ten Round to the nearest hurself the place value in Round to the nearest ten Round to the nearest ten Round to the nearest hurself the place value in Round to the place value in Round to the nearest ten Round ten Roun	iples. inted words. inter the fraction for the shaded part of a set. inter the fraction for the shaded part of a set. inter the fraction for the shaded part of a set. inter the fraction for the shaded part of a set. inter the fraction for the shaded part of a set. inter the fraction for the shaded part of a set. inter the fraction for the shaded part of a set. inter the fraction for the shaded part of a set. inter the fraction for the shaded part of a set. inter the fraction for the shaded part of a set. inter the fraction for the shaded part of a set. inter the fraction for the shaded part of a set. inter the fraction for t
Addition B-10 Add 3-digit numbers w	ith 2 regroupings. Geometry
B-11 Add three or four 2 dig B-12 Add 4- or 5-digit numb B-13 Add up to 5 numbers B-14 Define the word "sum	bers. of differing lengths. " and the "+" sign.
	bers with regroupings Measurement Tall time to 5 minutes.
across 0. Subtract 5-digit nun across 0.	nbers with regroupings X B-41 Tell time to 5 minutes. Read a thermometer, scale and calendar. Read a thermometer, scale and calendar. Read a thermometer is the pearest 1/2 inch or .5 cm.
naHinlication	B-45 Recall equitor
B-20 Know multiplication B-21 Multiply a 3-digit	number by a 1-digit number Number by a 1-digit number by a 1-
B-22 Multiply a 2-digit	number by a multiple of 10. In number by a 2-digit number "product" and the "x" sign. Problem Solving Solve a word problem with multiplication. Solve a word problem with division. Read and interpret a graph.



Using Assessment to Differentiate Instruction

Moving with Math® Math by Topic is an assessment-driven program. Data from Pre-Test screening is linked to key learning objectives and provides the information needed to guide lesson planning, manage small-group learning, and identify students who might require more intense intervention. Instruction moves from activities that demonstrate a math concept to visual representations of the concept and, finally, to more abstract expressions of the concept.



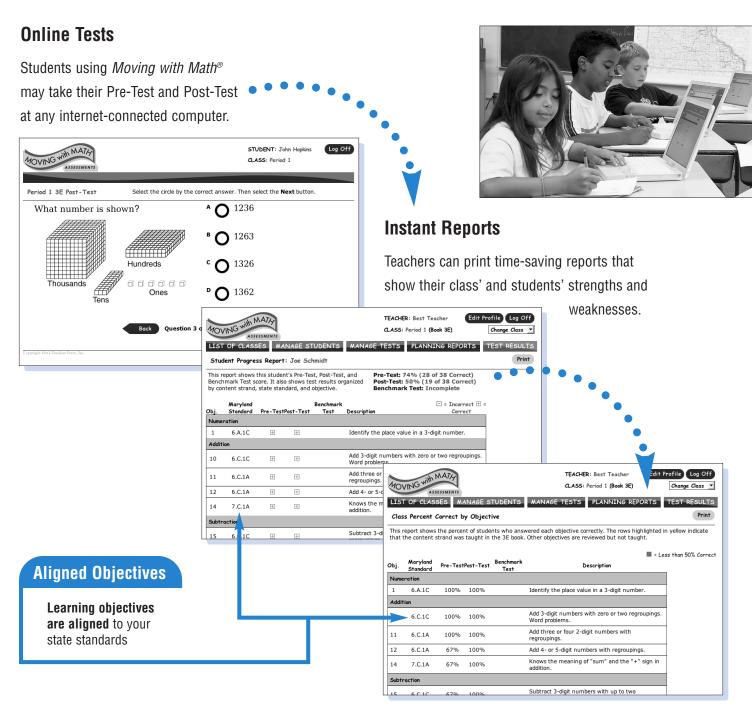
The **Class Record Sheet** is tabulated by objective so a teacher can identify class weaknesses for each learning objective/standard. At a glance, teachers can easily group students for various levels of differentiated

instruction. The tabulation by student allows a teacher to also identify *individual* students who are at risk. The Record Sheet allows a teacher to quickly identify students who need individualized instruction,

students who might benefit from topic-specific instruction in small groups, students who might benefit from peer-to-peer tutoring, or students who might need one-on-one help.

Optional Web-Based Assessment Technology Made Easy!

Moving with Math® Math by Topic web-based assessment provides teachers with screening data and immediate reports to easily differentiate instruction for RTI, monitor progress, and provide accountability to all stakeholders. A Pre-Test, a Benchmark Test, and a Post-Test are available for each grade (grades 3–8).



Call and request

a free sampler of our

web-based assessment

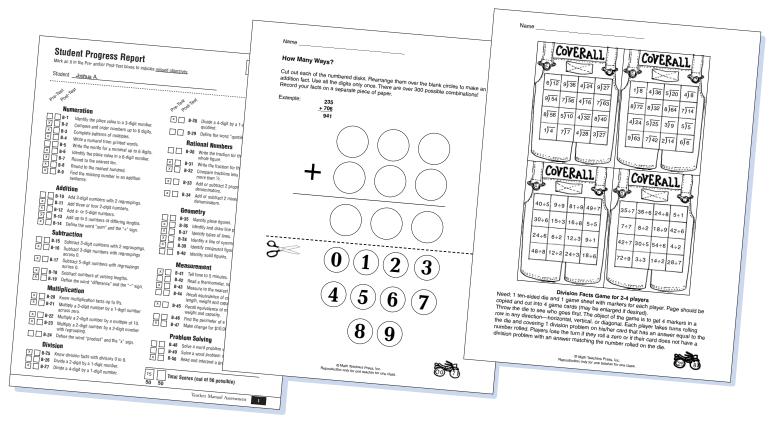
Targeted Instruction

Reports give clear direction for how to use *Moving with Math*® to differentiate instruction and increase achievement.

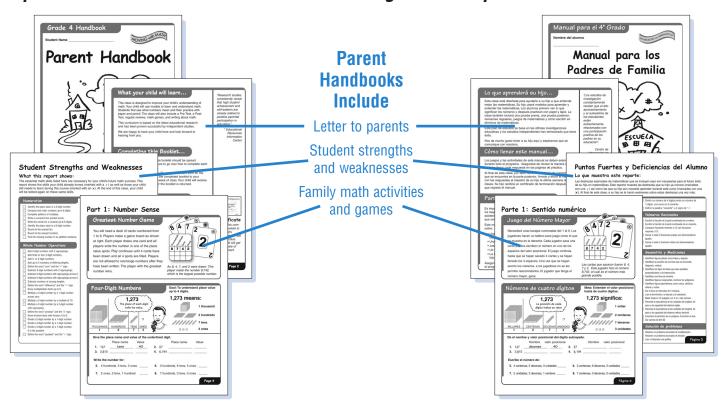
Communication Tools to Connect to Home

Student Progress Report can be sent home to communicate student strengths and weaknesses. **Skill Builders** provide fun games and activities

to do at home. **Skill Builders** are also ideally suited for family-friendly homework.



Optional Parent Handbooks Available in English and Spanish



Learning Objectives Link State Standards, Test Questions, and Instruction

THE DIAGNOSTIC-PRESCRIPTIVE SYSTEM

The diagnostic-prescriptive system is based on the results of the Pre- and Post-Test found inside the teacher kit, Math Capsules. The number of each problem on the Pre-Test matches the number of the objective being tested. After teachers administer and the number of each problem on the Pre-Test matches the number of sheet or class record sheet. Teachers mark an X in the correct these tests, the results can be recorded on an individual record sheet or class record sheet.

box under the number of each problem missed on the Fig. 100.

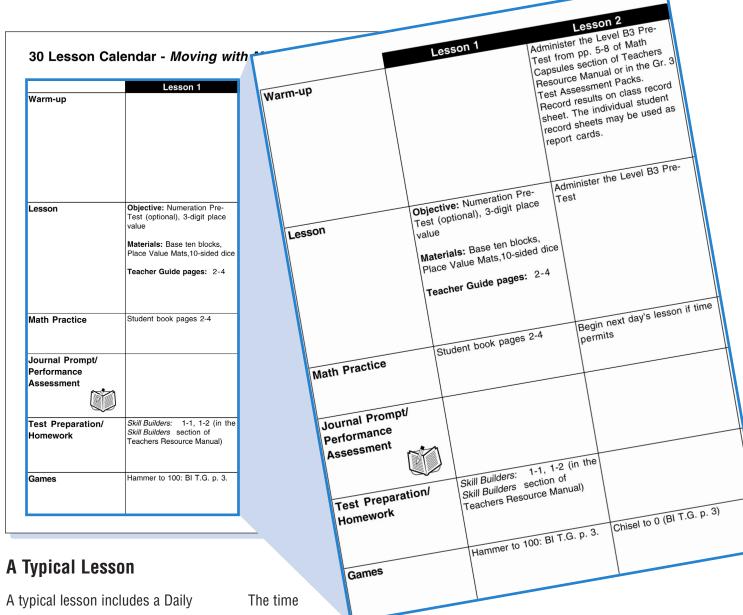
The completed record sheet can be used to identify unmastered objectives within each level and prescribe the matching pages for each chiestive.

Level BI Numeration, Addition, and Subtraction teaches objectives 1-19 in Level B. The objectives and teaching pages are

Level BI Numer listed on this tal	ration, Addition, and Subtraction teaches objectives 1 1996, ble.	Level BI Numeration/Add./Subt.	Skill Builders <u>Level B</u>	
			1-1 to 1-3	
B-2 Com B-3 Com ever B-4 Wri moo B-5 Wr B-6 Ide B-7 Ro B-8 Ro B-9 Us m Addition B-10 A	ing a number in expanded notation and with a compare and order numbers up to 6-digits. In pare and order numbers up to 6-digits. In plete patterns with the numbers 1-6 or 10, the odd and in numbers and arrangements. It is a 4-, 5-, or 6-digit numeral from printed words or dels. It is the words for any numeral up to 6-digits in length. It is the words for any numeral up to 6-digits in length. It is a 2-, 3-, or 4-digit number to the nearest ten. It is a 2-, 3-, or 4-digit number to the nearest hundred. It is a 3-, or 4-digit number to the nearest hundred. It is a commutative or associative principal to find a dissing number in an addition statement. Objectives It is a digit numbers with zero, one or two regroupings. Add 3-digit numbers with regrouping. Add three or four 2-digit numbers with regrouping. Add up to five numbers of differing lengths, 1- to 5-digit vertical or horizontal format. Includes solving word probuted to the meaning of "sum" and the + sign in addition. Know the meaning of "sum" and the + sign in addition. Ction Objectives Subtract 3-digit numbers with up to two regroupings. In the dig gubtraction by addition, problem solving, esting the digit numbers of the sign in addition, problem solving, esting the digit numbers with up to two regroupings.	50-52 53, 54 lems. 43, 46, 48, 63, 68 cludes 55-60, 72 nation, 74, 75	2-1 to 2-4 3-1 4-1, 4-2 5-1 6-1 to 6-5 7-1, 7-2 8-1, 8-2 9-1, 9-2 10-1 to 15-5 11-1 12-1 to 12-3 13-1 to 13-2 14-1 15-1 to 15-7	
B-16 B-17	Subtract 3-digit numbers with regroupings, can be	e 76-78 evertical 67	18-1, 18-2	
В-18	Subtract numbers of varying lengths, 1- to 5-digits, in or horizontal format. Includes solving word problems.	,	19-1	
B-19	subtraction.			
	P	Page 5		

Easy Lesson Planning with Teacher-Friendly Calendars

Moving with Math® Math by Topic promotes explicit and systematic instruction through the use of hands-on activities, lightly scripted lessons, tactile manipulatives, and the demonstration of math concepts by employing concrete models and vivid, visual representations of math concepts.



Review, a hands-on lesson with practice, and follow-up activities like games, journal prompts, and homework.

spent on a lesson is flexible depending on the time available, the amount of student practice required,

the number of activities, and the background of the students in the class.



Lesson Plans Follow a 1-2-3 Step Format

Moving with Math® Math by Topic promotes explicit and systematic instruction through the use of hands-on activities, lightly scripted lessons, tactile manipulatives,

and the demonstration of math concepts by employing concrete models and vivid, **visual representations** of math concepts.

Lesson Plan for Student Book BI, Page 3

Objective: To introduce the base ten blocks and 3-digit place value.

Materials: Base ten blocks, Place Value Mat (Masters 1 and 2 taped together), 6-sided dice

abulary: place value, ones place, tens place, reds place

ODUCTORY ACTIVITY

Introduce > Explore

Hands-on activities using manipulatives allow students to discover math concepts through experience. Base Ten Blocks

ason children make errors with algorithms is that they do not alti-digit numeration. They do not neans 4 tens and 3 ones or 40 +3. ocks are ideal for teaching ancepts because students can see the pt of place value each time they k. One tens block is always seen or 10 ones; 1 hundred block is 1 hundred or 10 tens or 100 ones;

1 thousand block is always seen as 10 hundreds or 100 tens or 1000 ones.

Carefully introduce the base ten blocks, allowing an appropriate exploratory time. Explain the benefits of manipulatives and ask for individual responsibility as the blocks are distributed.

After students have spent 10–15 minutes exploring with the base ten blocks, ask them to describe their observations about the blocks. Encourage them to find all the ways they are alike and all the ways they are different. (Alike: made of the same material, all the same color, the sides of each block are made up of 1 centimeter squares. Different: different sizes.)

Is there any pattern to the sizes of the blocks? (It takes 10 of 1 small block to equal 1 of the next larger block.) Name the smallest block as "ones" or "units," the next largest block as "longs" or "tens" and the largest block as "flats" or "hundreds." Place each block where it belongs on the mat.

ABOUT THIS PAGE

Direct attention to the top of the page. Have students match blocks to the pictures, place the blocks on the Place Value Mat and record the number of each block.

Student Book

Place Value in Ones, Tens, and Hundreds

Place is where something belongs

The dog belongs in the doghouse.

The ten belongs in the Hundreds Ten

Put the letter of each object with the place it belongs



3. Hundreds | Tens | Ones | c. |

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Hammer to 100 Game

Game for 2 players. Use base ten blocks in a pile: one 1 hundred flat, 20 tens and 30 ones. Each player takes turns tossing a 6-sided die and

removing the number tossed from the pile. Each time a player gets 10 ones, they are exchange 1 ten. The first player to get exactly 10 tens toss exchanges it for the 100 flat and is the winner.

Chisel to Zero Game

Game for 2 players. Use be blocks in a pile: 20 tens and 30 ones. Each player has a hi flat to start with. A player tosses a die and removes the number tossed out of hundred flat. For example, if a 3 were throthe first turn, the player would met have be exchange the hundred flat for 10 tens and then exchange 1 of the tens for 10 ones so that the 3 ones could be removed. The winner is the first player to toss the exact number which will get to 0 blocks in her pile.

Visualize

The student activity book relies heavily on visual representations that help to explain and reinforce each math concept and aid the transition from concrete demonstration to abstract expression.



Reinforce

Games and Skill Builder reteaching worksheets reinforce the math concept and build fluency through engaging games, worksheet practice, and alternative reteaching.

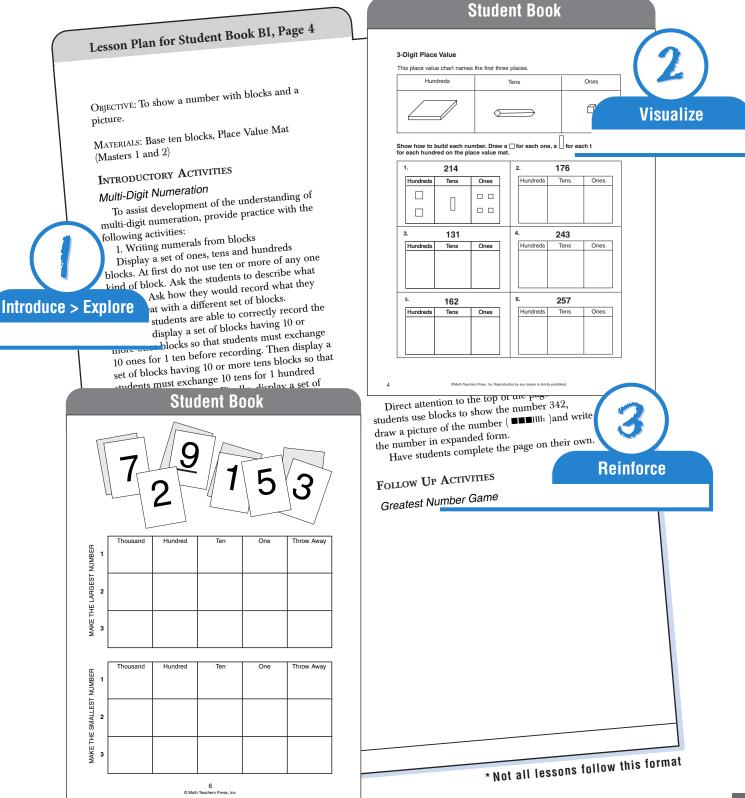
3

Level B Teachers Manual

Lesson Plans Follow a 1-2-3 Step Format

Moving with Math® Math by Topic promotes explicit and systematic instruction through the use of hands-on activities, lightly scripted lessons, tactile manipulatives,

and the demonstration of math concepts by employing concrete models and vivid, **visual representations** of math concepts.





Review and Reteach to Build Long-Term Retention

Daily Reviews assess and direct reteaching needs.

Quick, 5-question Daily Reviews provide continuous assessments on all objectives covered in the Lesson Plans. The Daily Review Record Sheet allows teachers

to track individual progress. The Record Sheet links missed test questions to *Skill Builder* reteaching pages and provides teachers with guidance for individualized instruction.

Starting Out

Warm-up begins with a quick, 5-question Daily Review.



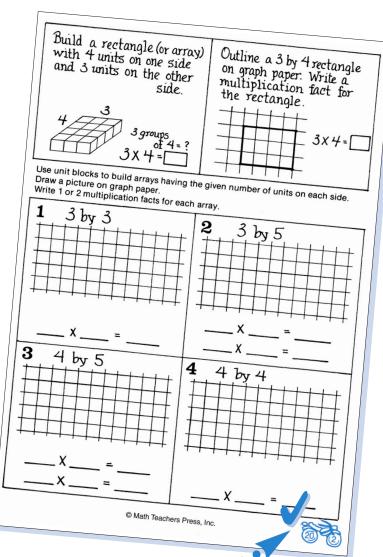
Record Sheet

of Daily Reviews

Identify the objective tested by each problem and prescribe reteaching for unmastered skills. In this example, problem 1, objective 20 was

missed on Daily Review 23.

	Review 21	Review 22	Review 23	Review 24
1.	Obj. 7	Obj. 20	Obj. 20	Obj. 20
2.	Obj. 8	Obj. 21	Obj. 21	Obj. 21
3.	Obj. 9	Obj. 24	Obj. 24	Obj. 24
4.	Obj. 10	Obj. 50	Obj. 50	Obj. 50
5.	Obj. 11	Obj. 50	Obj. 50	Obj. 50



Reteaching Pages

Skill Builders provide reproducible activities for reteaching all objectives.



Numbers in the bottom corner of each page identify the objective being taught.

Standards-Based Assessment

Moving with Math® Math by Topic is an assessment-driven program. A Post-Test is administered at the end of each book. Compare Pre- and Post-Test Results on the Student Progress Report and the Class Record Sheet to measure progress and identify the need for further intervention. Each question on the Pre-Test and the Post-Test assesses the same objective at the same difficulty level.

Name

Grade 4 Post-Test

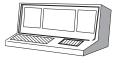
1. Steve is thinking of a number that has a 4 in the hundreds place. Which of these numbers could he be thinking of?



- **A** 1347
- **C** 1437
- **B** 3714
- **D** 4137
- **2.** Which of these numbers is the greatest?



- **A** 4349
- **C** 5934
- **B** 4439
- **D** 5943
- **3.** A number machine follows a rule to output numbers in a pattern. What number comes out next?



6, 10, 14, ____

six thousand three hundred twenty-five

What is the number for the words in the box?

5. Write 13,258 in words:

6. The area of Alaska is about 650,000 square miles. What is the name of the place value of the 6?



- **A** one hundred
- B hundred thousand
- **C** one thousand
- **D** ten thousand



Teacher Note:

You may help students read words when requested. Do not explain the meaning of the words.

Math by Topic integrates all eight best practices recommended by What Works Clearinghouse

Math by Topic addresses all of the essential math content standards for grades 1–8. Math by Topic is RTI-Ready and includes all of the components listed below.



"RTI intentionally cuts across the borders of special education and general education and involves school-wide collaboration."

Assisting Students
Struggling with Mathematics:
Response to Intervention
(RTI) for Elementary and
Middle Schools,
National Center for
Education Evaluation
and Regional Assistance,
2009

Math by Topic RTI Checklist ✓

✓ Predictive Screening:

▶ Pre-Test Screening identifies at-risk students

✓ In-Depth Instruction:

- Instructional focus on whole numbers in grades 1 through 4
- ▶ Focus on rational numbers in grades 4 through 8 (decimals and fractions)

✓ Systematic and Explicit Instruction:

- ▶ Lightly-scripted lesson plans guide instruction
- ▶ Classroom activities use explicit models and strategies
- ▶ Students have opportunities to verbalize, write, discuss, and practice skills learned

Solving Word Problems:

- Explicit steps and strategies for solving word problems
- Practice solving word problems using alternative strategies
- Use of word frames (underlying structures) in solving word problems

✓ Visual Representations of Math Concepts:

- Manipulative-based activities introduce each math concept
- Graphics-intensive Student Activity Book

✓ Fluency-Building Activities:

- ▶ *Skill Builder* worksheets include flash cards, timed exercises, speed games
- ▶ Fact family focus builds fluency

✓ Monitoring:

Pre-Tests, Benchmark Tests, Daily Reviews, and Post-Tests monitor the progress of all students

✓ Motivation:

 Activity-based instruction offers rich opportunities to engage students, and natural occasions for communication, praise, and encouragement

Research-Based ELL and Special Education Strategies

Act It Out

One effective strategy is to have ELL students act out concepts in short skits. When teaching, don't be afraid to use your body to pantomime actions or concepts to help students visualize an idea. You may also find that students who are less confident speaking in front of their peers suddenly lose their shyness if, for example, they are working with a puppet. Acting out can be a fun and productive way to encourage reluctant speakers to experiment with new words and phrases in English.

A Message from the President

The Importance of Success

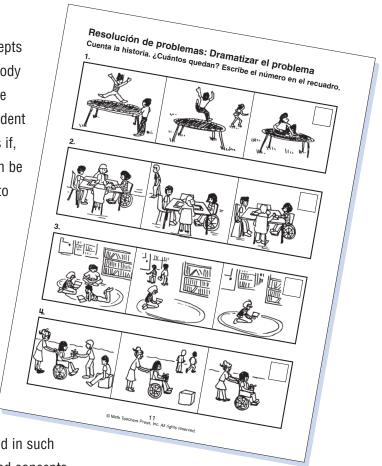
It is very important that students feel successful in mathematics. Research suggests that young learners achieve at a higher rate when 50 to 75 percent of their time is spent on high-success tasks.

The **Math by Topic** curriculum has been designed to provide the critical success factor. Lessons are scaffolded in such a way that each new concept is built upon previously learned concepts. Students are engaged as they explore with manipulatives. Through interaction they develop their language and ability to think. Practice on the student pages in multiplication and division begins with using 2s and 5s, then 3s and 4s as multipliers or divisors. The reading level on the student pages is generally 1 to 2 grades below the grade level of the math concept being taught.



We want children to leave Moving with Math® classrooms with an improved attitude about themselves and their ability to learn math.





"Research suggests
that young
learners achieve
at a higher rate when
50 to 75 percent
of their time is spent on
high-success tasks."

Caryl K. Pierson
Founder and President
Math Teachers Press

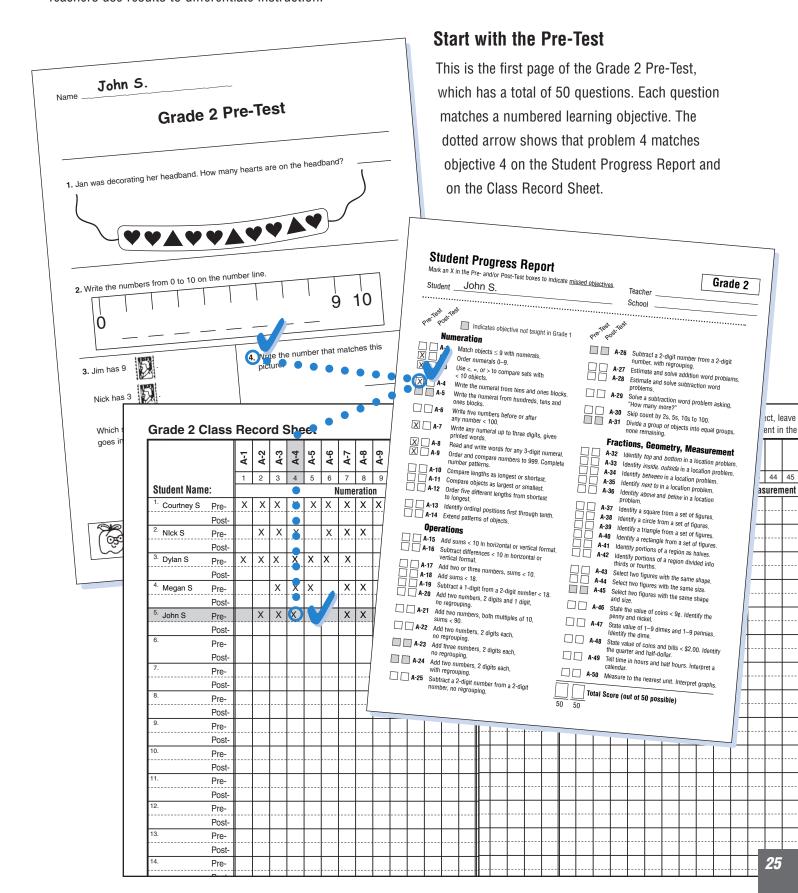
Learning Objectives Level A

An objective-based curriculum provides accountability and targeted teaching. All tests, reviews, and teaching and reteaching pages are connected to the same objectives or standards. In turn, these objectives match published national standards and state learning objectives tests.

Studer	nt Progress Report			Level A
Mark an X in	the Pre- and/or Post-Test boxes to indicate missec	l objectives.	Te	acher
Student		So	chool	
• • • • • • • • • • • • • • • • • • • •			• • • • • • •	
ver post pes		40 ⁵	Jest	
reil post	Indicates objective not taught in Grade 1	pres po	ð ^v	
	eration			Subtract a 2-digit number from a 2-digit
A-1	Match objects \leq 9 with numerals.			number, with regrouping.
A-2	Order numerals 0–9.		A-27	Estimate and solve addition word problems.
A-3	Use <, =, or > to compare sets with < 10 objects.		A-28	Estimate and solve subtraction word problems.
A-4	Write the numeral from tens and ones blocks.		A-29	Solve a subtraction word problem asking,
A-5	Write the numeral from hundreds, tens and			"How many more?"
	ones blocks.			Skip count by 2s, 5s, 10s to 100.
A-6	Write five numbers before or after any number < 100.		A-31	Divide a group of objects into equal groups, none remaining.
A-7	Write any numeral up to three digits, given		Frac	tions, Geometry, Measurement
	printed words.		A-32	Identify top and bottom in a location problem.
	Read and write words for any 3-digit numeral.		A-33	Identify inside, outside in a location problem.
A-9	Order and compare numbers to 999. Complete number patterns.		A-34	Identify between in a location problem.
A-10	Compare lengths as longest or shortest.		A-35	Identify <i>next to</i> in a location problem.
A-11	Compare objects as largest or smallest.		A-36	Identify above and below in a location
A-12	Order five different lengths from shortest			problem.
	to longest.		A-37	Identify a square from a set of figures.
A-13	Identify ordinal positions first through tenth.		A-38	Identify a circle from a set of figures.
A-14	Extend patterns of objects.		A-39	Identify a triangle from a set of figures.
One	rations		A-40	Identify a rectangle from a set of figures.
			A-41	Identify portions of a region as halves.
A-15	Add sums < 10 in horizontal or vertical format. Subtract differences < 10 in horizontal or		A-42	Identify portions of a region divided into thirds or fourths.
A-10	vertical format.		A-43	Select two figures with the same shape.
A-17	Add two or three numbers, sums < 10.		A-44	Select two figures with the same size.
= =	Add sums < 18.			Select two figures with the same shape
A-19	Subtract a 1-digit from a 2-digit number < 18.			and size.
A-20	Add two numbers, 2 digits and 1 digit, no regrouping.		A-46	State the value of coins $< 9 \ensuremath{\wp}$. Identify the penny and nickel.
A-21	Add two numbers, both multiples of 10, sums < 90.		A-47	State value of 1–9 dimes and 1–9 pennies. Identify the dime.
A-22	Add two numbers, 2 digits each, no regrouping.		A-48	State value of coins and bills < \$2.00. Identify the quarter and half-dollar.
A-23	Add three numbers, 2 digits each, no regrouping.		A-49	Tell time in hours and half hours. Interpret a calendar.
A-24			A-50	Measure to the nearest unit. Interpret graphs.
A-25	Subtract a 2-digit number from a 2-digit number, no regrouping.	50 50		Score (out of 50 possible)

Formative Assessment

Pre-Tests and Post-Tests identify skill weaknesses and measure overall growth for each student and the class. Teachers use results to differentiate instruction.



Explicit, Conceptually-Based Instruction: add, put together, combine

Lesson Plan for Student Book AII, Page 4

OBJECTIVES: To act out addition problems. To draw pictures and write number sentences involving addition. To develop an understanding of addition as combining or putting things together.

INTRODUCTORY ACTIVITIES

Acting Out Addition Problems

Today we will have some students act out a problem. Acting out a problem is one of the best ways to understand what is happening. Name 2 students and ask them to stand at the door. Name 3 students and ask them to stand by a window. Ask the students to all come together at the desk. How many students are at the

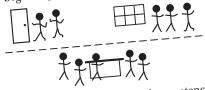
we a student describe this problem in her words. (Two students stood at the door; 3 nts stood by a window. All the students me together at the desk to make 5 students in

vith more addition activities using **Introduce** > **Explore** s, students and numbers.

Recording the Problem

After students have acted out and described several problems in their own words, show $2\,$ different ways of recording action action in an addition problem - by drawing pictures and by writing number sentences.

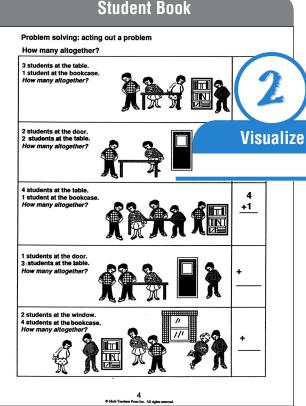
In the example from the previous activity, stick figures could be drawn with a line between the beginning of the problem and the end.



To help students write a number sentence for the problem, use the following question: Can you think of a word or words to describe the action in these problems? (putting things together, joining, combining)

Problems that combine or put things together are called addition problems. We use a special sign – the plus sign – to show addition.

Write on the board: 2 + 3 = 5



When you see a P about the problems we just acted out so you will understand what addition means.

Continue with more examples of addition problems as you record them.

Have students bring 4 math books and 2 math books to a table. How many books are on the table? (6) Write a number sentence for the **problem.** (4 + 2 = 6)

ABOUT THIS PAGE

Have students act out and record the correct sentence for each problem.

Sentence for each PSS

Answer Key

$$4 \quad 4 \quad 5 \quad \frac{1}{4} \quad \frac{2}{4}$$

Reinforce

FOLLOW UP ACTIVITIES

Have students create their ow problems from number sentences that you was on the board, e.g. 5 + 2 = 7. Make up a word problem about this number sentence. Write the story on the chalkboard as it is told.

Draw a picture of the story written on the chalkboard.



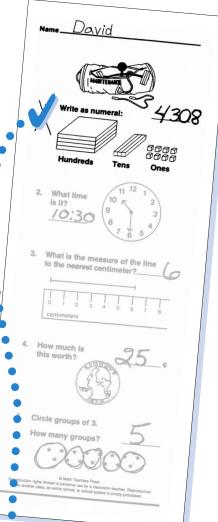
Level A Teachers Manual

Review and Reteach for Long-Term Retention: place value

Starting Out

Warm-up begins with a quick, 5-question Daily Review.

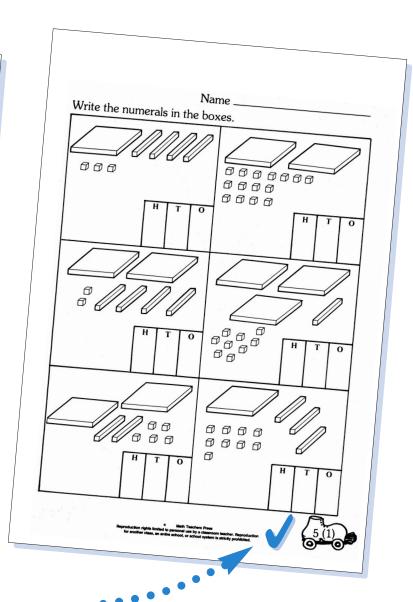
Level A
includes 120
reviews to help
students retain
what they have
learned.



Record Sheet of Daily Reviews

Identify the objective tested by each problem and prescribe reteaching for unmastered skills. In this example, problem 1, objective 5 was missed on Daily Review 65.

	Review	v 64	Revie	v 65	Reviev	v 66	Reviev	v 67
1.	Obj. 6		Obj. 5		Obj. 5		Obj. 5	
2.	Obj. 4		Obj. 49		Obj. 49		Obj. 49	
3.	Obj. 9		Obj. 50		Obj. 50		Obj. 48	
4.	Obj. 30		Obj. 48		Obj. 48		Obj. 50	
5.	Obj. 40		Obj. 31		Obj. 31		Obj. 40	



Reteaching Pages

Skill Builders provide reproducible activities for reteaching all objectives. Numbers in the bottom corner of each page identify the objective being taught. The page above teaches objective 5.

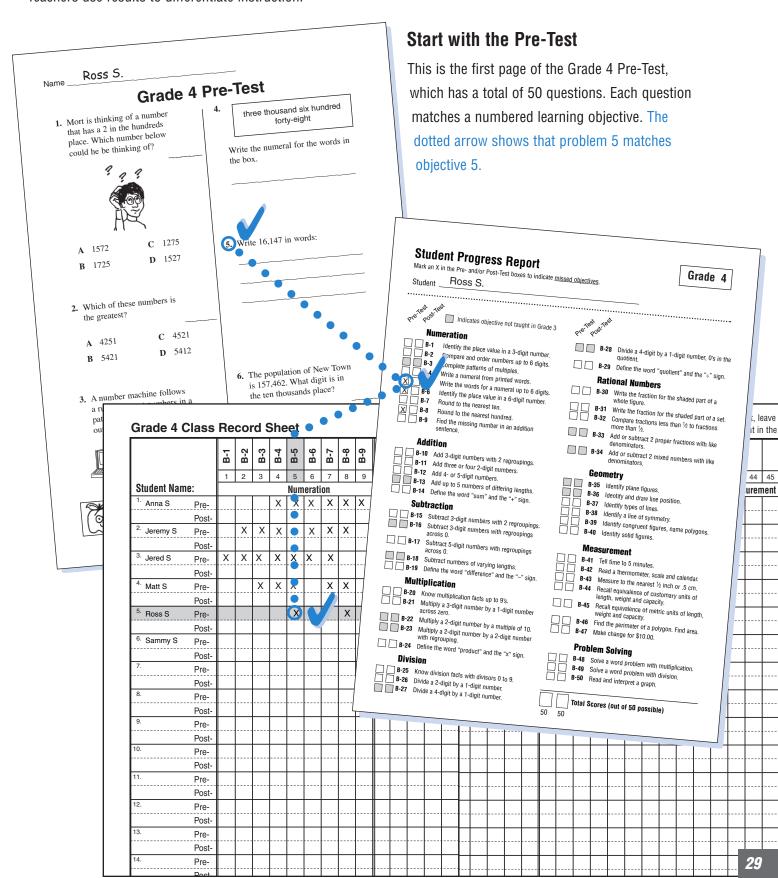
Learning Objectives Level B

An objective-based curriculum provides accountability and targeted teaching. All tests, reviews, and teaching and reteaching pages are connected to the same objectives or standards. In turn, these objectives match published national standards and state learning objectives tests.

	nt Progress Report the Pre- and/or Post-Test boxes to indicate misse	d objectives		Level B
	ino file unity of floor floor boxes to multiple initiate			
x .&		x		
que	Indicates objective not taught in Grade 3	91 ⁸⁷ 90 ⁶	si ^{so}	
	neration		B-28	Divide a 4-digit by a 1-digit number, 0's in the
B-1	Identify the place value in a 3-digit number.			quotient.
B-2	Compare and order numbers up to 6 digits.		B-29	Define the word "quotient" and the " \div " sign.
B-3	Complete patterns of multiples.		Rati	onal Numbers
B-4	Write a numeral from printed words.			Write the fraction for the shaded part of a
B-5	Write the words for a numeral up to 6 digits.		D-00	whole figure.
B-6	Identify the place value in a 6-digit number.		B-31	Write the fraction for the shaded part of a set
B-7	Round to the nearest ten.		B-32	Compare fractions less than ½ to fractions
L B-8	Round to the nearest hundred.			more than $\frac{1}{2}$.
B-9	Find the missing number in an addition sentence.		B-33	Add or subtract 2 proper fractions with like denominators.
Add	ition		B-34	Add or subtract 2 mixed numbers with like denominators.
B-10	Add 3-digit numbers with 2 regroupings.		Coo	
B-11	Add three or four 2-digit numbers.			metry
B-12	Add 4- or 5-digit numbers.			Identify plane figures.
	Add up to 5 numbers of differing lengths.		B-36	Identify and draw line position.
B-14	Define the word "sum" and the "+" sign.		B-37 B-38	, ,,
Sub	traction		B-39	
B-15	Subtract 3-digit numbers with 2 regroupings.		B-40	Identify solid figures.
	Subtract 3-digit numbers with regroupings		D 40	dentity 30th figures.
	across 0.		Mea	surement
B-17	Subtract 5-digit numbers with regroupings		B-41	Tell time to 5 minutes.
D 10	across 0.		B-42	Read a thermometer, scale and calendar.
	Subtract numbers of varying lengths. Define the word "difference" and the "-" sign.		B-43	Measure to the nearest $\frac{1}{2}$ inch or .5 cm.
	tiplication		B-44	Recall equivalence of customary units of length, weight and capacity.
□ □ B-20	Know multiplication facts up to 9's.		B-45	
B-20				weight and capacity.
0 21	across zero.		B-46	Find the perimeter of a polygon. Find area.
B-22	Multiply a 2-digit number by a multiple of 10.		B-47	Make change for \$10.00.
B-23	Multiply a 2-digit number by a 2-digit number with regrouping.		Prol	blem Solving
B-24	Define the word "product" and the "x" sign.		B-48	Solve a word problem with multiplication.
Nivi	sion		B-49	'
			B-50	Read and interpret a graph.
= = -	Know division facts with divisors 0 to 9.			
	Divide a 2-digit by a 1-digit number.		Tota	l Scores (out of 50 possible)
B-27	Divide a 4-digit by a 1-digit number.		1010	. Secret (out or on hossing)

Formative Assessment

Pre-Tests and Post-Tests identify skill weaknesses and measure overall growth for each student and the class. Teachers use results to differentiate instruction.



Explicit, Conceptually-Based Instruction: build an array of a multiplication fact

Lesson Plan for Student Book BII, Page 7

OBJECTIVE: To build an array as a model of a multiplication fact.

MATERIALS: Interlocking cubes, 1-inch graph paper (Master 10), ruler, stapler, scissors

Vocabulary: Array

INTRODUCTORY ACTIVITIES

Building Arrays and Drawing Pictures Students may work in pairs or small groups. Make a set of 3 cubes. How many groups of 3 do you have? (1) How many cubes in all? (3)

Write the fact. $(1 \times 3 = 3)$ Now make a set of 3 cubes of one color.

w the number line model for multiplication cing 2 groups of 3 on the number line v the landing point of 6. Write the plication sentence. $(2 \times 3 = 6)$ ow we will learn another type of model.

es on top of each other to form How many groups or rows of 3 **Introduce > Explore** (2) How many cubes in all? (6)

iltiplication fact. $(2 \times 3 = 6)$

Repeat this procedure through 9 groups of 3. We have just made models called "arrays" of the multiplication facts for the 3s. We call these pictures "arrays." An array is a rectangle. The sides of the rectangle are the numbers being multiplied. The answer is equal to the number of small squares inside the array.

We will draw pictures of each of the arrays in the threes family on graph paper.

Outline an array to show 1 group of 3. The array will look like 1 row of square cubes. Write 1 x 3 on your array.



Repeat through 9 groups of 3. Have each student cut out their nine arrays and staple them at the top to make a stair of 3s. The answer to each fact is written on the back of the array so that the student can use the stairs to drill and check on the multiplication facts with the 3s.

Make twos, fours, and fives from graph paper.

Student Book

Building multiplication facts

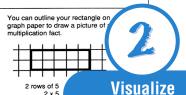
You can use blocks to build a square



This rectangle has 5 units on one side and 2 units of the other side.

2 groups of 5 = 10

2 x 5 = 10



Use blocks to build a model of each multiplication fact. Draw a picture of each fact on graph paper.

6. 2 x 7 =

7. 2 x 9 =

8. 2 x 6 =

4. 7 x 5 =

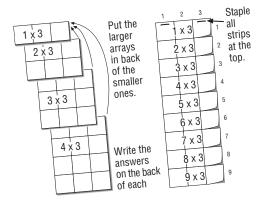
What multiplication fact is shown?



5. 2 x 4 =

Use base ten blocks and graph paper to build a model and draw a picture of the multiplication facts with 3's.

12. Use base ten blocks and graph paper to build a model and draw a picture of the multiplication facts with 4's.



ABOUT THIS PAGE

Answer Key

1. 15

3. 30 **7.** 18

6. 14 **5.** 8 **9.** $2 \times 4 = 8$ **10.** $2 \times 6 = 12$

2. 20

11-12. Follow directions.

Reinforce

FOLLOW UP ACTIVITIES

Skill Builders 20-2

Level B Teachers Manual

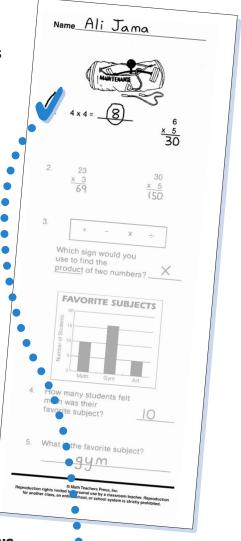
* Not all lessons follow this format

Review and Reteach for Long-Term Retention: multiplication by array

Starting Out

Warm-up begins with a quick, 5-question Daily Review.

Level B includes 120 reviews to help students retain what they have learned.



Record Sheet of Daily Reviews

Identify the objective tested by each problem and prescribe reteaching for unmastered skills. In this example, problem 1, objective 20 was

missed on Daily Review 23.

	Review 21	Review 22	Review 23	Review 24
1.	Obj. 7	Obj. 20	Obj. 20	Obj. 20
2.	Obj. 8	Obj. 21	Obj. 21	Obj. 21
3.	Obj. 9	Obj. 24	Obj. 24	Obj. 24
4.	Obj. 10	Obj. 50	Obj. 50	Obj. 50
5.	Obj. 11	Obj. 50	Obj. 50	Obj. 50

Reteaching Pages

Skill Builders provide reproducible activities for reteaching all objectives. Numbers in the bottom corner of each page identify the objective being taught. The page above teaches objective 20.

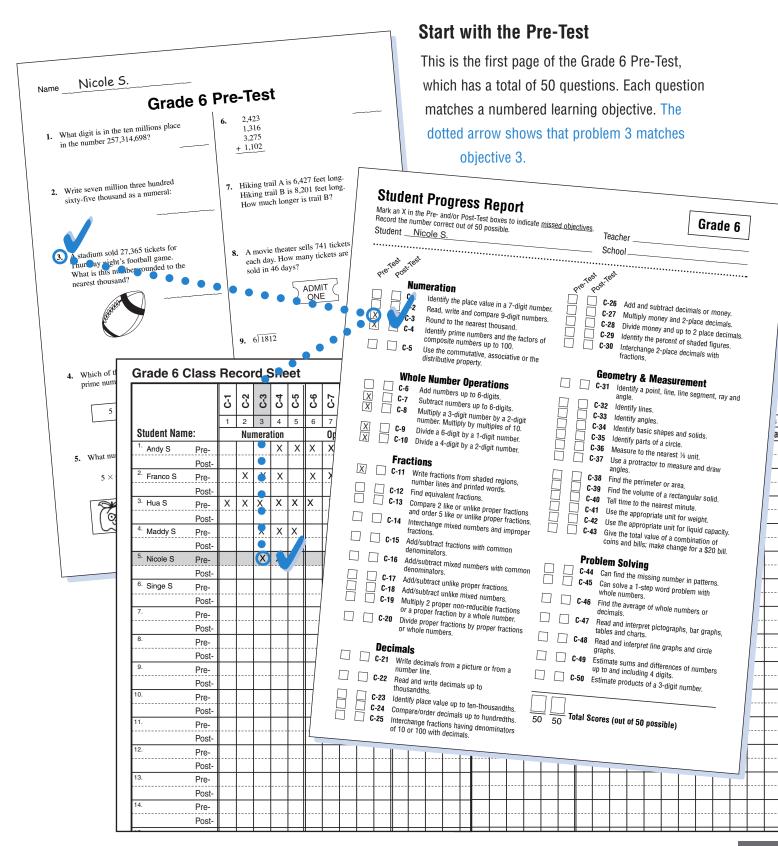
Learning Objectives Level C

An objective-based curriculum provides accountability and targeted teaching. All tests, reviews, and teaching and reteaching pages are connected to the same objectives or standards. In turn, these objectives match published national standards and state learning objectives tests.

Record the number Student Verte Post Ces Nume C-1 C-2 C-3 C-4 C-5	e- and/or Post-Test boxes to indicate missed of correct out of 50 possible. Indicates objective not taught in Grade 5 Pration Identify the place value in a 7-digit number. Read, write and compare 9-digit numbers. Round to the nearest thousand. Identify prime numbers and the factors of composite numbers up to 100. Use the commutative, associative or the distributive property.		_ {	Feache School C-26 C-27	
Student	Indicates objective not taught in Grade 5 Pration Identify the place value in a 7-digit number. Read, write and compare 9-digit numbers. Round to the nearest thousand. Identify prime numbers and the factors of composite numbers up to 100. Use the commutative, associative or the	q ^{ke}		C-26	
	Indicates objective not taught in Grade 5 Pration Identify the place value in a 7-digit number. Read, write and compare 9-digit numbers. Round to the nearest thousand. Identify prime numbers and the factors of composite numbers up to 100. Use the commutative, associative or the	816 	(6) C		Add and subtract decimals or money
	Pration Identify the place value in a 7-digit number. Read, write and compare 9-digit numbers. Round to the nearest thousand. Identify prime numbers and the factors of composite numbers up to 100. Use the commutative, associative or the	\(\rho_1 \)	(e)		Add and subtract decimals or money
	Pration Identify the place value in a 7-digit number. Read, write and compare 9-digit numbers. Round to the nearest thousand. Identify prime numbers and the factors of composite numbers up to 100. Use the commutative, associative or the	Qalign*			Add and subtract decimals or money
	Identify the place value in a 7-digit number. Read, write and compare 9-digit numbers. Round to the nearest thousand. Identify prime numbers and the factors of composite numbers up to 100. Use the commutative, associative or the				Add and subtract decimals or money
C-1 C-2 C-3 C-4 C-5	Identify the place value in a 7-digit number. Read, write and compare 9-digit numbers. Round to the nearest thousand. Identify prime numbers and the factors of composite numbers up to 100. Use the commutative, associative or the				
C-2 C-3 C-4 C-5	Read, write and compare 9-digit numbers. Round to the nearest thousand. Identify prime numbers and the factors of composite numbers up to 100. Use the commutative, associative or the				Multiply money and 2-place decimals.
☐ C-4 ☐ C-5	Identify prime numbers and the factors of composite numbers up to 100. Use the commutative, associative or the			C-28	Divide money and up to 2 place decimals.
C-5	composite numbers up to 100. Use the commutative, associative or the			C-29	Identify the percent of shaded figures.
				C-30	Interchange 2-place decimals with fractions.
	distributive property.				
					metry & Measurement
Whol	e Number Operations		Ш	C-31	Identify a point, line, line segment, ray and angle.
	Add numbers up to 6-digits.			C-32	Identify lines.
	Subtract numbers up to 6-digits.		H	C-33	Identify angles.
	Multiply a 3-digit number by a 2-digit	H	H	C-34	Identify basic shapes and solids.
	number. Multiply by multiples of 10.	Ħ	H	C-35	Identify parts of a circle.
C-9	Divide a 6-digit by a 1-digit number.	П	П	C-36	Measure to the nearest 1/8 unit.
C-10	Divide a 4-digit by a 2-digit number.			C-37	Use a protractor to measure and draw
Fract	tione			C-38	angles.
	Write fractions from shaded regions,		H	C-39	Find the perimeter or area. Find the volume of a rectangular solid.
	number lines and printed words.	H	H	C-40	Tell time to the nearest minute.
C-12	Find equivalent fractions.	П	П	C-41	Use the appropriate unit for weight.
	Compare 2 like or unlike proper fractions and order 5 like or unlike proper fractions.			C-42	Use the appropriate unit for liquid capacity.
C-14	Interchange mixed numbers and improper fractions.			C-43	Give the total value of a combination of coins and bills; make change for a \$20 bill.
C-15	Add/subtract fractions with common			Prob	olem Solving
	denominators.				Can find the missing number in patterns.
	Add/subtract mixed numbers with common denominators.			C-45	- · · · · · · · · · · · · · · · · · · ·
	Add/subtract unlike proper fractions. Add/subtract unlike mixed numbers.			C-46	Find the average of whole numbers or
C-19	Multiply 2 proper non-reducible fractions			C-47	decimals. Read and interpret pictographs, bar graphs
	or a proper fraction by a whole number. Divide proper fractions by proper fractions			0-47	tables and charts.
	or whole numbers.			C-48	Read and interpret line graphs and circle graphs.
Deci	mals			C-49	Estimate sums and differences of numbers up to and including 4 digits.
C-21	Write decimals from a picture or from a number line.			C-50	Estimate products of a 3-digit number.
	Read and write decimals up to	$\overline{}$]	
	thousandths. Identify place value up to ten-thousandths.			J .	0
= =	Compare/order decimals up to hundredths.	50	50	- iotal	Scores (out of 50 possible)
C-25	COMPARE DECIDIALS OF THE HIGH FIRE		00		

Formative Assessment

Pre-Tests and Post-Tests identify skill weaknesses and measure overall growth for each student and the class. Teachers use results to differentiate instruction.



Explicit, Conceptually-Based Instruction: name fractions from shaded bars

Lesson Plan for Student Book CII, Pages 8-9

OBJECTIVE: To name fractions from Fraction Bars. To identify similarities and differences among Fraction Bars. To relate fractions to number lines.

MATERIALS: Fraction Bars, overhead Fraction Bars

Vocabulary: Similarities, differences, pattern

INTRODUCTORY ACTIVITIES

Discover the Pattern

roup of 2 to 5 students should have a set n Bars. Each fraction bar in this set ts 1 whole such as 1 whole cracker le brownie. Look through your set tion bars with your group. Discuss in ur bars are alike and how they

Take a table with 2 columns rities" and "Differences." **Introduce > Explore**

ites, ask volunteers from each group to ten asset the similarities and differences they have found.

Differences **Similarities** colors shape number of parts size number of bars congruent per color width, length number of shaded thickness weight parts material *All divided into

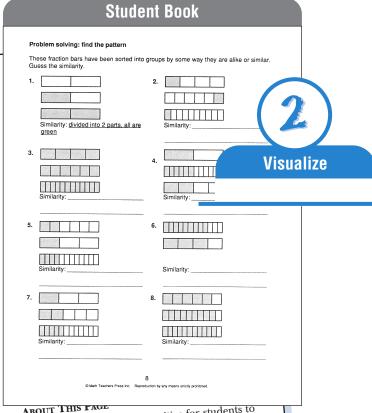
parts of equal size st It is very important that the last similarity, i.e. each bar is divided into parts of equal size, be verbalized because this is the essential concept of a fraction.

Naming and Identifying Fraction Bars

The following 3 activities will assess students' ability to translate from a concrete model to a written or spoken name.

- 1. Ask a volunteer to name the shaded part of a Fraction Bar. To encourage students to visualize the number of parts the whole is divided into, ask 3 questions: How many parts has the whole been divided into? How many parts are shaded? What fractional part is shaded?
- 2. Write a fraction on the chalkboard or overhead, e.g. $^3\!/_4$. Ask students to find a matching Fraction Bar and draw a picture
- 3. Say a fraction name aloud, e.g. seven twelfths. Ask students to find a bar to match the fraction or draw a picture of the fraction.

Repeat these activities with other fractions.



This page provides opportunities for students to generalize how 3 fractions are alike according to a particular attribute. Illustrate the first problem with overhead Fraction Bars.

Answers:

- 1. Divided into 2 parts. 2. Exactly 1 part shaded. 4. One-half shaded.
- 3. All parts shaded. 6. Three-fourths shaded. 5. One-third shaded.
- 7. Less than one-half shaded.
- 8. All but 1 part shaded.

Reinforce

FOLLOW UP ACTIVITIES

What's My Secret?

With a partner or small group, students take units selecting a subset of Fraction Bars that are alike in one way. Others in the group try to guess the secret.

Demonstrate an example by showing all the bars of one color and have students guess the secret of the sorting. Other ways the students may sort by: everything shaded, nothing shaded, one part shaded, equivalent parts shaded, etc.

Skill Builders 11-1

Level C Teachers Manual

Review and Reteach for Long-Term Retention: naming fractions

Give the fraction that is shaded:

Reduce $\frac{5}{10}$ to lowest terms:

What symbol (>, =, <) shows how the fractions compare?

to a mixed number:

Add. Reduce fractions to lowest

3 5 5

Starting Out

Warm-up begins with a quick, 5-question Daily Review. Each objective is reviewed from 5 to 19 times, depending on difficulty.

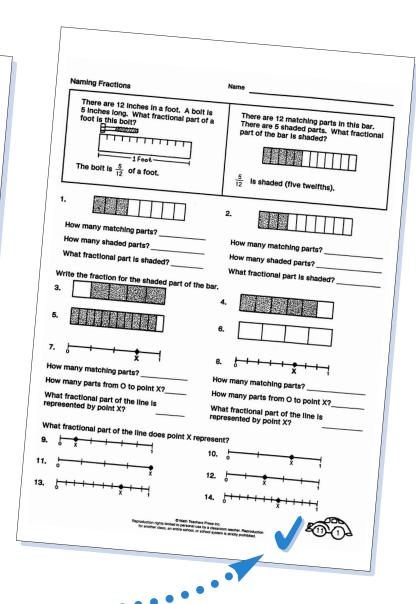
Level C includes 120 reviews to help students retain what they have learned.

Record
Sheet of
Daily Reviews

Identify the objective tested by each problem and prescribe reteaching for unmastered skills. In this example, problem 1, objective 11 was

missed on Daily Review 19.

	Review 17	Review 18	Review 19	Review 20
1.	Obj. 1	Obj. 6	Obj. 11	Obj. 15
2.	Obj. 2	Obj. 7	Obj. 12	Obj. 17
3.	Obj. 3	Obj. 8	Obj. 13	Obj. 17
4.	Obj. 4	Obj. 9	Obj. 14	Obj. 19
5.	Obj. 5	Obj. 10	Obj. 15	Obj. 20



Reteaching Pages

Skill Builders provide reproducible activities for reteaching all objectives. Numbers in the bottom corner of each page identify the objective being taught. The page above teaches objective 11.

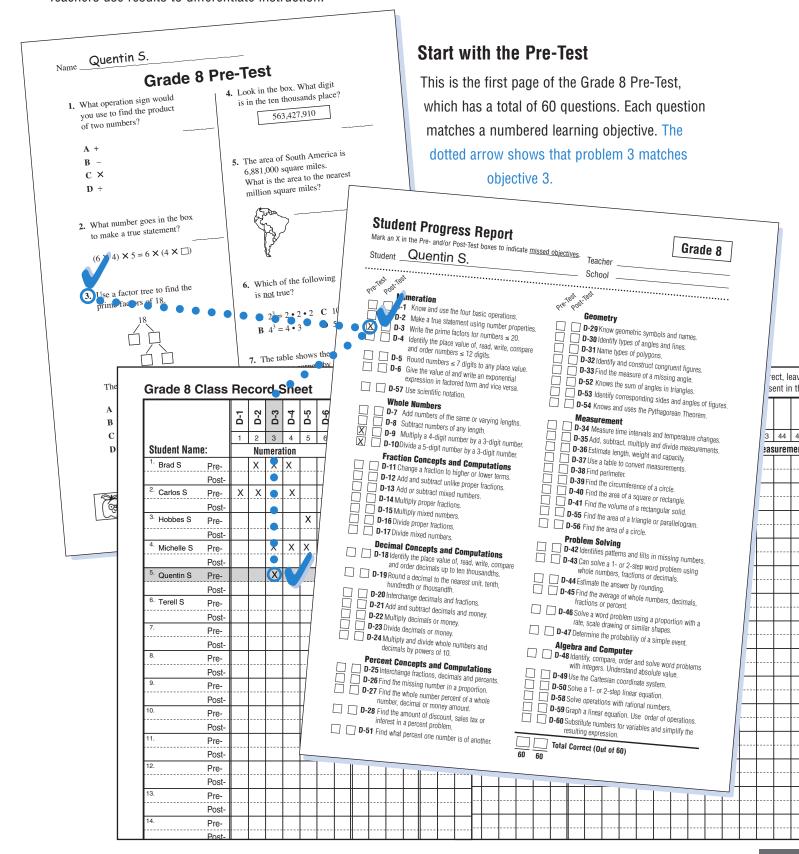
Learning Objectives Level D

An objective-based curriculum provides accountability and targeted teaching. All tests, reviews, and teaching and reteaching pages are connected to the same objectives or standards. In turn, these objectives match published national standards and state learning objectives tests.

Mark an X in the Pre- and/or Post-Test boxes to indicate <u>missed</u> Student	Teacher School
Numeration D-1 Know and use the four basic operations. D-2 Make a true statement using number properties. D-3 Write the prime factors for numbers ≤ 20. D-4 Identify the place value of, read, write, compare and order numbers ≤ 12 digits. D-5 Round numbers ≤ 7 digits to any place value. D-6 Give the value of and write an exponential expression in factored form and vice versa. D-57 Use scientific notation. Whole Numbers D-7 Add numbers of the same or varying lengths. D-8 Subtract numbers of any length. D-9 Multiply a 4-digit number by a 3-digit number.	Geometry D-29 Know geometric symbols and names. D-30 Identify types of angles and lines. D-31 Name types of polygons. D-32 Identify and construct congruent figures. D-33 Find the measure of a missing angle. D-52 Knows the sum of angles in triangles. D-53 Identify corresponding sides and angles of figures. D-54 Knows and uses the Pythagorean Theorem. Measurement D-34 Measure time intervals and temperature changes. D-35 Add, subtract, multiply and divide measurements. D-36 Estimate length, weight and capacity.
D-10 Divide a 5-digit number by a 3-digit number. Fraction Concepts and Computations D-11 Change a fraction to higher or lower terms. D-12 Add and subtract unlike proper fractions. D-13 Add or subtract mixed numbers. D-14 Multiply proper fractions. D-15 Multiply mixed numbers. D-16 Divide proper fractions. D-17 Divide mixed numbers.	D-37 Use a table to convert measurements. D-38 Find perimeter. D-39 Find the circumference of a circle. D-40 Find the area of a square or rectangle. D-41 Find the volume of a rectangular solid. D-55 Find the area of a triangle or parallelogram. D-56 Find the area of a circle. Problem Solving D-42 Identifies patterns and fills in missing numbers.
Decimal Concepts and Computations D-18 Identify the place value of, read, write, compare and order decimals up to ten thousandths. D-19 Round a decimal to the nearest unit, tenth, hundredth or thousandth. D-20 Interchange decimals and fractions.	D-43 Can solve a 1- or 2-step word problem using whole numbers, fractions or decimals. D-44 Estimate the answer by rounding. D-45 Find the average of whole numbers, decimals, fractions or percent. D-46 Solve a word problem using a proportion with a
D-21 Add and subtract decimals and money. D-22 Multiply decimals or money. D-23 Divide decimals or money. D-24 Multiply and divide whole numbers and decimals by powers of 10.	rate, scale drawing or similar shapes. D-47 Determine the probability of a simple event. Algebra and Computer D-48 Identify, compare, order and solve word problems with integers. Understand absolute value.
Percent Concepts and Computations D-25 Interchange fractions, decimals and percents. D-26 Find the missing number in a proportion. D-27 Find the whole number percent of a whole number, decimal or money amount. D-28 Find the amount of discount, sales tax or	D-49 Use the Cartesian coordinate system. D-50 Solve a 1- or 2-step linear equation. D-58 Solve operations with rational numbers. D-59 Graph a linear equation. Use order of operations. D-60 Substitute numbers for variables and simplify the resulting expression.

Formative Assessment

Pre-Tests and Post-Tests identify skill weaknesses and measure overall growth for each student and the class. Teachers use results to differentiate instruction.



Explicit, Conceptually-Based Instruction: name types of polygons

Lesson Plan for Student Book DIV, Page 18

OBJECTIVE: To review classifying polygons.

MATERIALS: Cutouts of various quadrilaterals.

Vocabulary: quadrilateral, parallelogram, rectangle, square, trapezoid

INTRODUCTORY ACTIVITIES

Identifying Polygons

Have student volunteers describe each polygon using its necessary but sufficient properties.

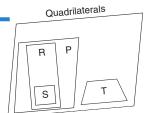
Quadrilateral - Any polygon with four sides. $\textbf{Parallelogram} - A \ quadrilateral \ with \ opposite$ sides that are equal and parallel.

Rectangle - A parallelogram with all right

Square – A rectangle with four equal sides. Trapezoid - A quadrilateral with exactly two parallel sides.

Draw this diagram on the board and use tape to place the shapes "into" the correct location. (To demonstrate the classification of quadrilaterou may also glue 4 envelopes on 1 large be as in the diagram. Sort various cutout

aterals into the correct envelope.) Introduce > Explore

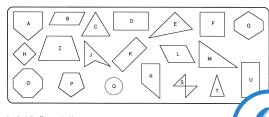


For example, pick a rectangle. Is this shape a quadrilateral? (yes) Place the shape in the large envelope. Describe the shape more specifically. Is this shape a parallelogram? (yes) How do you know? (Its opposite sides are equal and parallel.) Put the shape in the parallelogram envelope.

Let's get even more specific. What is a rectangle? (It's a parallelogram with right angles.) Is this shape a rectangle? (yes) Place the shape in the rectangle envelope.

Let's see if we can get even more specific. What is a square? (a rectangle with 4 equal sides or a parallelogram with 4 right angles and 4 equal sides) Is this shape a square? (no)



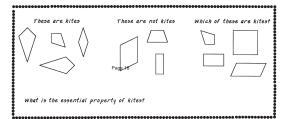


Look at the figures A-U

- 1. Which are quadrilaterals?
- 3. Which are hexagons?_
- 5. Which are parallelograms?_
- 7. Which are rectangles? 9. Which are not polygons?_
- Is a square a special kind of rectangle?
 Why or why not?
- 2. Which are triangles? 4. Which are pentagons?
- 6. Which are trapezoids?

Visualize

- 8. Which are o
- 10. Which are



That means this snape is smallest envelope that describes it.

Repeat with squares, parallelograms, trapezoids, and quadrilaterals with no parallel sides.

ABOUT THIS PAGE

Ask a volunteer to describe a quadrilateral and find an example. Repeat with each of the other shape words from problems 1 to 10.

Remind students to refer to the quadrilateral diagram to help answer questions 11 and 12.

- 1. B, D, F, H, I, J, K L, R, U 2. C, E, M, T
- **3.** G 5. B, D, F, H, K, L, U
- 7. D, F, H, K, U
- 8. All except Q, S
- 10. F, H

6. I, R

11. Yes, it is a rectangle with equal sides. 12. No, all sides are not equal.

Puzzle: The top 2 figures are kites. The ess property of kites is that they are symmetrical folded across 2 of their corners.

Reinforce

FOLLOW UP ACTIVITIES

Skill Builders 31-4

18

Level D Teachers Manual

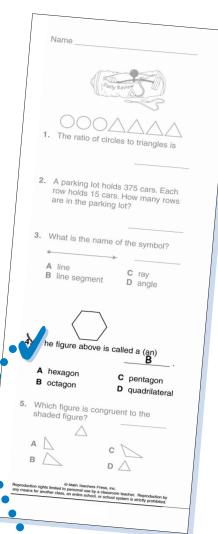
* Not all lessons follow this format

Review and Reteach for Long-Term Retention: sorting, drawing polygons

Starting Out

Warm-up begins with a quick, 5-question Daily Review.

Level D includes 120 reviews to help students retain what they have learned.



Name Classifying Polygons A polygon is a closed straight line figure. A **triangle** is a polygon A **quadrilateral** is a These are polygons. polygon with four sides. These are not polygons. Can you tell why? This figure is named triangle ABC or △ABC A pentagon has A hexagon has six This figure is called ABCD. An octagon has A decagon has eight sides ten sides a regular pentagon a regular a regular hexagon Polygon? Yes or no? If not, give one reason why. a regular octagon decagon Use geoboards to make each figure. Copy your figure on the dot paper below. pairs of parallel sides a triangle with two 7. a quadrilateral with exactly sides perpendicular one pair of parallel sides an octagon with four a four-sided figure pairs of parallel sides which is not a polygon a quadrilateral with two pairs of parallel sides © Math Teachers Press Ind d to personal use by a classification of the school, or school systems.

Record Sheet of Daily Reviews

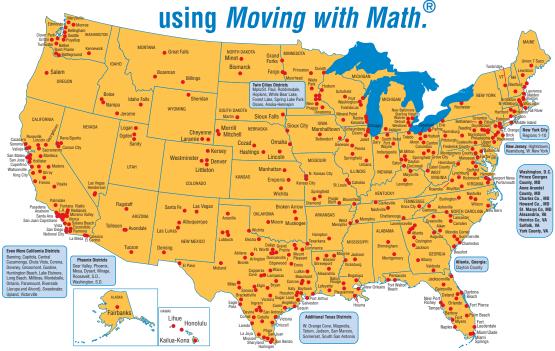
Identify the objective tested by each problem and prescribe reteaching for unmastered skills. In this example, problem 4, objective 31 was missed on Daily Review 32.

	Review 31	Review 32	Review 33	Review 34
1.	Obj. 16	Obj. 26	Obj. 11	Obj. 1
2.	Obj. 17	Obj. 45	Obj. 12	Obj. 3
3.	Obj. 18	Obj. 29	Obj. 13	Obj. 4
4.	Obj. 19	Obj. 31	Obj. 14	Obj. 26
5.	Obj. 20	Obj. 32	Obj. 15	Obj. 30

Reteaching Pages

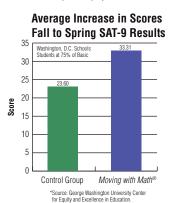
Skill Builders provide reproducible activities for reteaching all objectives. Numbers in the bottom corner of each page identify the objective being taught. The page above teaches objective 31.

Over five million students across the country have succeeded



Independent Study Certifies Results

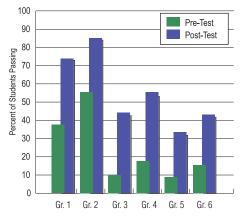
Students find success and confidence. The George Washington University study (see chart below) found that, after 30 sessions,



Moving with Math® student scores improved by 50% over the control group on the SAT-9. Students with the lowest beginning test scores showed the greatest gains.

Teachers love using Moving with Math®. The 832 teachers surveyed gave the curriculum the highest rating (5.62/7) of any program studied. Almost all teachers surveyed (90 percent) said Moving with Math® increased students' self-esteem.

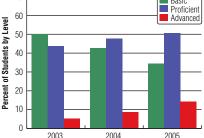
Cincinnati, OH, Summer School



Cincinnati, OH The percent of students passing more than doubled!



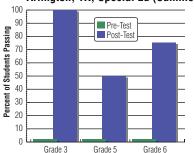
Report Card for Maryland District



Prince George's GR3

In two years, more than 2000 Grade 3 SES participants moved from basic to proficient using Moving with Math®.

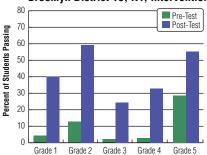
Arlington, TX, Special Ed (Summer)



Arlington, TX

The increase in students passing in Grades 3 through 6 was impressive.

Brooklyn District 18, NY, Intervention



District 18, NYC

Brooklyn students increased their overall passing rate by 300%. The average percent of increase was 72%.

